



# Tabletop Simulator

**Developers & Publishers**

Take it to the next level and expand your audience by bringing your game to the digital market.

Join the fastest growing digital tabletop platform!

# ABOUT TABLETOP SIMULATOR



Tabletop Simulator is a virtual physics-based sandbox which emulates how you play board games, tabletop games and card games in real life. Physical board games can now be played online thanks to the digital market and our realistic features. You can do anything you want in Tabletop Simulator. The possibilities are endless!



# STEP INTO THE FUTURE!

## Physical and Digital

Nothing is better than playing board games with family and friends, but they can't always be together. Adding a realistic digital version of your game into Tabletop Simulator gives people the chance to play with anyone, anywhere. This also extends another option for your already existing player base.

## Expanding your audience

You have a different audience in the digital world. When people play Tabletop Simulator, they can experience new games they never thought they'd play before. Not only that, if they love your game, they will run out and buy the physical copy as well.

## Promotion & Marketing

New promotional and marketing possibilities with the digital community. We can also provide you with additional marketing and promotional tools.

## Prototyping & Testing Tools

You can use Tabletop Simulator to test out new features for your existing game or for testing any future games.



# KEY FEATURES



Realistic 3D gameplay environment and features, which plays just like your physical counterpart.

Access to over 900,000+ Tabletop Simulator customers.

Available on Steam with over 125 million customers. Available on Windows, Mac, & Linux. (Tablets in the future.)

Games can be played in VR with the HTC Vive, with other VR implementations to come soon.

Your game will have its own store page as part of Tabletop Simulator.

# PROMOTION & MARKETING



Having your game on Steam gives extra promotional opportunities.

Possibility to take part in Steam's special sales (Summer, Holiday, etc).

Promotions on all our sites/social media promoting not only your digital game, but your physical game(s) as well.

Links to the DLC store and your website(s) where people can purchase your physical game(s).

# INFORMATION FOR PUBLISHERS

We do all the work for you once we have your art assets.

Currently available to PC, Mac, and Linux users.

Extra promotional and marketing opportunities for both digital and physical versions.

We work together as a team.

No fees! Just a fair revenue share split.

We will never ask for exclusive digital rights.

You may cancel at any time in terms of our agreement.



# IMPLEMENTATION

- ❑ We set up a meeting to discuss your goals and go over the process.
- ❑ Once terms are agreed upon, we send over the non-exclusive agreement.
- ❑ You send us your 2D assets, we create any applicable 3D assets & get to work.
- ❑ We show you the progress along the way and get a build sent for testing.
- ❑ The store page is setup with your images, logos, and text.
- ❑ You give the final approval and the game is launched!



# CONTACT US TODAY!



[business@berserk-games.com](mailto:business@berserk-games.com)  
berserk-games.com

# BERSERK GAMES

